Shrine of the Forsaken Gods



Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast

Shrine of the Forsaken Gods

Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast

Shrine of the Forsaken Gods

Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast

Shrine of the Forsaken Gods

Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast

Shrine of the Forsaken Gods

Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast

Shrine of the Forsaken Gods

Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast

Shrine of the Forsaken Gods

Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast

Shrine of the Forsaken Gods

Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast

Shrine of the Forsaken Gods

Land

{T}: Add {C}.

{T}: Add {C}{C}. Spend this mana only to cast colorless spells. Activate only if you control seven or more lands.

The gods known to the merfolk as Ula, Emeria, and Cosi were nothing more than false memories of a monstrous trinity: the Eldrazi titans Ulamog, Emrakul, and Kozilek.

R 0376
M3C • EN Daniel Ljunggren

™ & © 2024 Wizards of the Coast