Molting harpy



Creature — Mercenary

Flying

At the beginning of your upkeep, sacrifice Molting Harpy unless you pay 2.

Shed harpy feathers leave painful wounds—which explains the harpies' mood.

Illus. Jeff Laubenstein

©1993–1999 Wizards of the Coast, Inc. 148/350

2/1

Molting harpy



Creature — Mercenary

Flying

At the beginning of your upkeep, sacrifice Molting Harpy unless you pay 2.

Shed harpy feathers leave painful wounds—which explains the harpies' mood.

Illus. Jeff Laubenstein

©1993–1999 Wizards of the Coast, Inc. 148/350

2/1

Molting harpy



Creature — Mercenary

Flying

At the beginning of your upkeep, sacrifice Molting Harpy unless you pay 2.

Shed harpy feathers leave painful wounds—which explains the harpies' mood.

Illus. Jeff Laubenstein

©1993–1999 Wizards of the Coast, Inc. 148/350

2/1

Molting harpy



Creature — Mercenary

Flying

At the beginning of your upkeep, sacrifice Molting Harpy unless you pay 2.

Shed harpy feathers leave painful wounds—which explains the harpies' mood.

Illus. Jeff Laubenstein

©1993–1999 Wizards of the Coast, Inc. 148/350

2/1