Tendershoot Dryad

4



Creature — Dryad

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

At the beginning of each upkeep, create a 1/1 green Saproling creature token.

Saprolings you control get +2/+2 as long as you have the city's blessing.

2/2

R 0125
SOC • EN Evyn Fong

™ & © 2026 Wizards of the Coast

Tendershoot Dryad
4
Creature — Dryad
Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*
At the beginning of each upkeep, create a 1/1 green Saproling creature token.
Saprolings you control get +2/+2 as long as you have the city's blessing.
2/2
R 0125
SOC • EN Evyn Fong
™ & © 2026 Wizards of the Coast

Tendershoot Dryad
4
Creature — Dryad
Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*
At the beginning of each upkeep, create a 1/1 green Saproling creature token.
Saprolings you control get +2/+2 as long as you have the city's blessing.
2/2
R 0125
SOC • EN Evyn Fong
™ & © 2026 Wizards of the Coast

Tendershoot Dryad
4
Creature — Dryad
Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*
At the beginning of each upkeep, create a 1/1 green Saproling creature token.
Saprolings you control get +2/+2 as long as you have the city's blessing.
2/2
R 0125
SOC • EN Evyn Fong
™ & © 2026 Wizards of the Coast