Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast

Supernatural Stamina

Instant

Until end of turn, target creature gets +2/+0 and gains "When this creature dies, return it to the battlefield tapped under its owner's control."

"All are not equal—neither in life nor after death. Bontu's favorites will stand highest in eternity."
—Senifet, vizier of Bontu

109/249 C
A25 • EN
Christopher Moeller
™ & © 2018 Wizards of the Coast