Zealous Conscripts 4R



Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R



Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R



Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R



Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast

Zealous Conscripts 4R

Creature — Human Warrior

Haste
When Zealous Conscripts enters the battlefield, gain control of target permanent until end of turn. Untap that permanent. It gains haste until end of turn.

3/3

116/249 R
MM3 • EN Steve Prescott
™ & © 2017 Wizards of the Coast