
Heroes of the Revel
4
Creature — Satyr Soldier
When Heroes of the Revel enters the battlefield, create a 1/1 red Satyr creature token with “This creature can’t block.”
Whenever you cast a spell that targets Heroes of the Revel, creatures you control get +1/+0 until end of turn.
Brashness is close enough to bravery.
4/4
138/254 U
THB • EN
Zoltan Boros
™ & © 2020 Wizards of the Coast


Heroes of the Revel
4
Creature — Satyr Soldier
When Heroes of the Revel enters the battlefield, create a 1/1 red Satyr creature token with “This creature can’t block.”
Whenever you cast a spell that targets Heroes of the Revel, creatures you control get +1/+0 until end of turn.
Brashness is close enough to bravery.
4/4
138/254 U
THB • EN
Zoltan Boros
™ & © 2020 Wizards of the Coast


Heroes of the Revel
4
Creature — Satyr Soldier
When Heroes of the Revel enters the battlefield, create a 1/1 red Satyr creature token with “This creature can’t block.”
Whenever you cast a spell that targets Heroes of the Revel, creatures you control get +1/+0 until end of turn.
Brashness is close enough to bravery.
4/4
138/254 U
THB • EN
Zoltan Boros
™ & © 2020 Wizards of the Coast


Heroes of the Revel
4
Creature — Satyr Soldier
When Heroes of the Revel enters the battlefield, create a 1/1 red Satyr creature token with “This creature can’t block.”
Whenever you cast a spell that targets Heroes of the Revel, creatures you control get +1/+0 until end of turn.
Brashness is close enough to bravery.
4/4
138/254 U
THB • EN
Zoltan Boros
™ & © 2020 Wizards of the Coast