
PRIMORDIAL
HYDRA
CREATURE — HYDRA
PRIMORDIAL HYDRA ENTERS THE BATTLEFIELD WITH X +1/+1 COUNTERS ON IT.
AT THE BEGINNING OF YOUR UPKEEP, DOUBLE THE NUMBER OF +1/+1
COUNTERS ON PRIMORDIAL HYDRA.
PRIMORDIAL HYDRA HAS TRAMPLE AS LONG AS IT HAS TEN OR MORE +1/+1
COUNTERS ON IT.
0/0
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