## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast


## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast

## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast

## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast

## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast

## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast

## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast

## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast

## Smoldering Marsh



Land — Swamp Mountain

*(: Add or .)*
Smoldering Marsh enters the battlefield tapped unless you control two or more basic lands.

*The continent of Guul Draz is a geothermal swampland reeking of heat and decay.*

428 R
NCC • EN Adam Paquette
™ & © 2022 Wizards of the Coast