Butcher's Cleaver 3



Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264

Butcher's Cleaver 3

Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264

Butcher's Cleaver 3

Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264

Butcher's Cleaver 3

Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264

Butcher's Cleaver 3

Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264

Butcher's Cleaver 3

Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264

Butcher's Cleaver 3

Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264

Butcher's Cleaver 3

Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264

Butcher's Cleaver 3

Artifact — Equipment

Equipped creature gets +3/+0.
As long as equipped creature is a Human, it has lifelink.
Equip 3

Outside the safety of Thraben, there is little distinction between tool and weapon.

Jason Felix

™ & © 1993–2011 Wizards of the Coast LLC 217/264