Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks

Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks

Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks

Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks

Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks

Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks

Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks

Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks

Paralyze

Enchant Creature

Target creature is not untapped as normal during untap phase unless 4 mana are spent. Tap target creature when Paralyze is cast.

Illus. © Anson Maddocks