## Champion of the Path



Creature — Elemental Sorcerer

As an additional cost to cast this spell, behold an Elemental and exile it. *(Exile an Elemental you control or an Elemental card from your hand.)*

Whenever another Elemental you control enters, it deals damage equal to its power to each opponent.

When this creature leaves the battlefield, return the exiled card to its owner's hand.

7/3

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