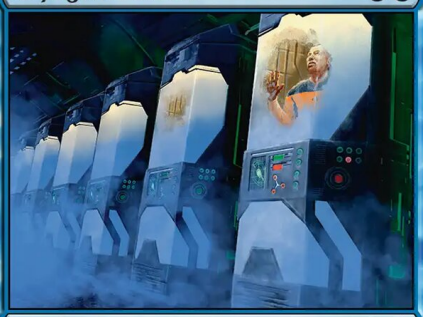
## Cryogenic Stasis



**Instant**

Tap target creature and put a stun counter on it. *(If a permanent with a stun counter would become untapped, remove one from it instead.)*

Draw a card.

*"Away team to* Merrimack. *We're at the rendezvous, but Ensign Irvine hasn't checked in and won't reply on comms."*

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