Behold the Unspeakable 3

(As this Saga enters and after your draw step, add a lore counter.)

I — Creatures you don't control get -2/-0 until your next turn.

II — If you have one or fewer cards in hand, draw four cards. Otherwise, scry 2, then draw two cards.

III — Exile this Saga, then return it to the battlefield transformed under your control.

0/0



Enchantment — Saga

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