Serra the Benevolent



Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast

Serra the Benevolent

Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast

Serra the Benevolent

Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast

Serra the Benevolent

Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast

Serra the Benevolent

Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast

Serra the Benevolent

Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast

Serra the Benevolent

Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast

Serra the Benevolent

Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast

Serra the Benevolent

Legendary Planeswalker — Serra

+2: Creatures you control with flying get +1/+1 until end of turn.

−3: Create a 4/4 white Angel creature token with flying and vigilance.

−6: You get an emblem with "If you control a creature, damage that would reduce your life total to less than 1 reduces it to 1 instead."

4

M 1252
SLD • EN Rebecca Guay

™ & © 2023 Wizards of the Coast