
Zephyr Spirit
5
Creature — Spirit
When Zephyr Spirit blocks, return it to its owner's hand.
A spiteful force exists on Ravnica that binds these ghosts to the land of the living but forbids them to touch it.
Tomas Giorello
0/6
™ & © 1993–2005 Wizards of the Coast, Inc. 76/306


Zephyr Spirit
5
Creature — Spirit
When Zephyr Spirit blocks, return it to its owner's hand.
A spiteful force exists on Ravnica that binds these ghosts to the land of the living but forbids them to touch it.
Tomas Giorello
0/6
™ & © 1993–2005 Wizards of the Coast, Inc. 76/306


Zephyr Spirit
5
Creature — Spirit
When Zephyr Spirit blocks, return it to its owner's hand.
A spiteful force exists on Ravnica that binds these ghosts to the land of the living but forbids them to touch it.
Tomas Giorello
0/6
™ & © 1993–2005 Wizards of the Coast, Inc. 76/306


Zephyr Spirit
5
Creature — Spirit
When Zephyr Spirit blocks, return it to its owner's hand.
A spiteful force exists on Ravnica that binds these ghosts to the land of the living but forbids them to touch it.
Tomas Giorello
0/6
™ & © 1993–2005 Wizards of the Coast, Inc. 76/306