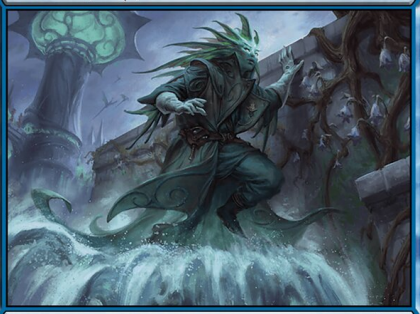
Mistway Spy



Creature — Merfolk Detective

Flying

Disguise 1 (You may cast this card face down for 3 as a 2/2 creature with ward 2. Turn it face up any time for its disguise cost.)

When Mistway Spy is turned face up, until end of turn, whenever a creature you control deals combat damage to a player, investigate.

1/1

U 0065
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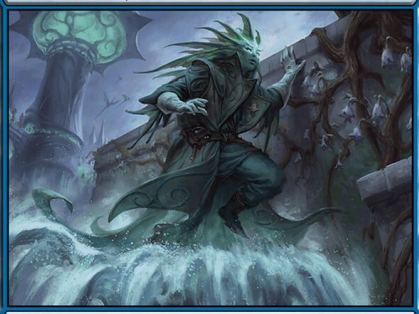

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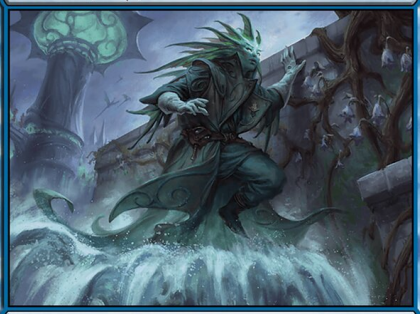

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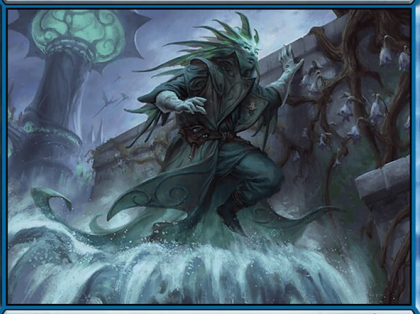

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