Dragon's Claw 2



Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383

Dragon's Claw 2

Artifact

Whenever a player plays a red spell, you may gain 1 life.

Though no longer attached to the hand, it still holds its adversary in its grasp.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 322/383