
Travel Preparations
1
Sorcery
Put a +1/+1 counter on each of up to two target creatures.
Flashback 1 ✱ (You may cast this card from your graveyard for its flashback cost. Then exile it.)
Visiting a shrine at the start of a journey makes the traveler more likely to finish it.
Vincent Proce
™ & © 1993-2011 Wizards of the Coast LLC 206/264