
Sothera, the Supervoid
2
Legendary Enchantment
Whenever a creature you control dies, each opponent chooses a creature they control and exiles it.
At the beginning of your end step, if a player controls no creatures, sacrifice Sothera, then put a creature card exiled with it onto the battlefield under your control with two additional +1/+1 counters on it.
M 0115
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