Tragic Slip



Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast

Tragic Slip

Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast

Tragic Slip

Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast

Tragic Slip

Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast

Tragic Slip

Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast

Tragic Slip

Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast

Tragic Slip

Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast

Tragic Slip

Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast

Tragic Slip

Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

C 0496
J25 • EN ✒ Christopher Moeller

™ & © 2024 Wizards of the Coast