Sangromancer 2BB



Creature — Vampire Shaman

Flying
Whenever a creature an opponent controls dies, you may gain 3 life.
Whenever an opponent discards a card, you may gain 3 life.

3/3

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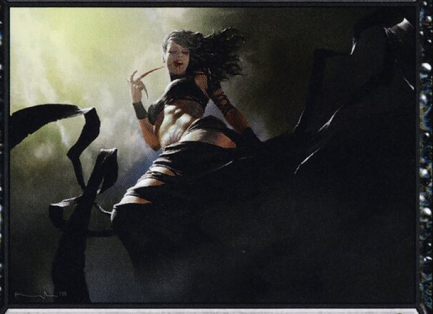
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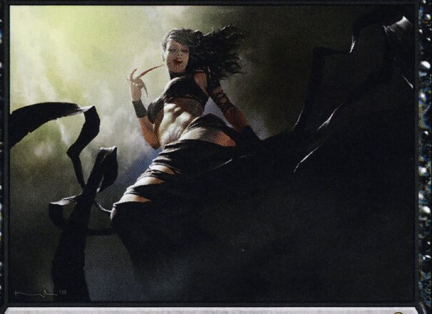
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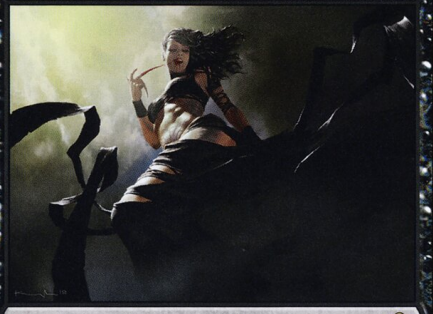
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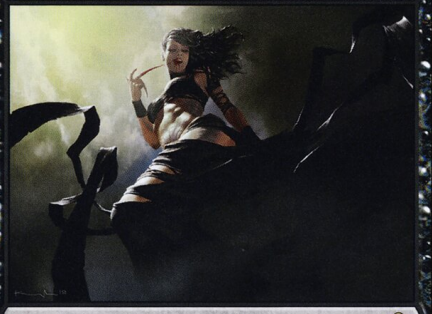
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