
Jiang Yanggu
4
Legendary Planeswalker — Yanggu
+1: Target creature gets +2/+2 until end of turn.
−1: If you don't control a creature named Mowu, create a legendary 3/3 green Hound creature token named Mowu.
−5: Until end of turn, target creature gains trample and gets +X/+X, where X is the number of lands you control.
4
022/040 M
GS1★EN Tingting Yeh
™ & © 2018 Wizards of the Coast


Jiang Yanggu
4
Legendary Planeswalker — Yanggu
+1: Target creature gets +2/+2 until end of turn.
−1: If you don't control a creature named Mowu, create a legendary 3/3 green Hound creature token named Mowu.
−5: Until end of turn, target creature gains trample and gets +X/+X, where X is the number of lands you control.
4
022/040 M
GS1★EN Tingting Yeh
™ & © 2018 Wizards of the Coast


Jiang Yanggu
4
Legendary Planeswalker — Yanggu
+1: Target creature gets +2/+2 until end of turn.
−1: If you don't control a creature named Mowu, create a legendary 3/3 green Hound creature token named Mowu.
−5: Until end of turn, target creature gains trample and gets +X/+X, where X is the number of lands you control.
4
022/040 M
GS1★EN Tingting Yeh
™ & © 2018 Wizards of the Coast


Jiang Yanggu
4
Legendary Planeswalker — Yanggu
+1: Target creature gets +2/+2 until end of turn.
−1: If you don't control a creature named Mowu, create a legendary 3/3 green Hound creature token named Mowu.
−5: Until end of turn, target creature gains trample and gets +X/+X, where X is the number of lands you control.
4
022/040 M
GS1★EN Tingting Yeh
™ & © 2018 Wizards of the Coast