Inspiring Refrain



Sorcery

Draw two cards. Exile Inspiring Refrain with three time counters on it.

Suspend 3—2 *(Rather than cast this card from your hand, you may pay 2 and exile it with three time counters on it. At the beginning of your upkeep, remove a time counter. When the last is removed, cast it without paying its mana cost.)*

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WHO • EN John Tedrick

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