Rabid Rats 1B



Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1

Rabid Rats 1B

Summon Rats

T: Target blocking creature gets -1/-1 until end of turn.

Every sentence in Volrath's prisons ends the same way.

Illus. Matthew Wilson
©1998 Wizards of the Coast, Inc.

1/1