Time of Ice

3 {U}

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — Tap target creature an opponent controls. It doesn't untap during its controller's untap step for as long as you control Time of Ice.

II

III — Return all tapped creatures to their owners' hands.



Enchantment — Saga

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DOM • EN Franz Vohwinkel

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