Era of Innovation



Enchantment

Whenever an artifact or Artificer you control enters, you may pay {1}. If you do, you get {E}{E} *(two energy counters)*.

Pay six {E}, Sacrifice this enchantment: Draw three cards.

U 0075
DRC • EN Jason Rainville

™ & © 2025 Wizards of the Coast

Era of Innovation

Enchantment

Whenever an artifact or Artificer you control enters, you may pay {1}. If you do, you get {E}{E} *(two energy counters)*.

Pay six {E}, Sacrifice this enchantment: Draw three cards.

U 0075
DRC • EN Jason Rainville

™ & © 2025 Wizards of the Coast

Era of Innovation

Enchantment

Whenever an artifact or Artificer you control enters, you may pay {1}. If you do, you get {E}{E} *(two energy counters)*.

Pay six {E}, Sacrifice this enchantment: Draw three cards.

U 0075
DRC • EN Jason Rainville

™ & © 2025 Wizards of the Coast

Era of Innovation

Enchantment

Whenever an artifact or Artificer you control enters, you may pay {1}. If you do, you get {E}{E} *(two energy counters)*.

Pay six {E}, Sacrifice this enchantment: Draw three cards.

U 0075
DRC • EN Jason Rainville

™ & © 2025 Wizards of the Coast

Era of Innovation

Enchantment

Whenever an artifact or Artificer you control enters, you may pay {1}. If you do, you get {E}{E} *(two energy counters)*.

Pay six {E}, Sacrifice this enchantment: Draw three cards.

U 0075
DRC • EN Jason Rainville

™ & © 2025 Wizards of the Coast