Mirran Banesplitter



Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter



Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter



Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter



Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast

Mirran Banesplitter

Artifact — Equipment

Flash

When Mirran Banesplitter enters the battlefield, attach it to target creature you control.

Equipped creature gets +2/+0.

Equip 3 *(3: Attach to target creature you control. Equip only as a sorcery.)*

C 0154
MOM • EN ✍ Chris Seaman

™ & © 2023 Wizards of the Coast