**Shimmercreep** 4



**Creature — Elemental**

Menace *(This creature can't be blocked except by two or more creatures.)*

*Vivid* — When this creature enters, each opponent loses X life and you gain X life, where X is the number of colors among permanents you control.

*It lurks near the borders, harvesting loose threads of wild magic where the planes meet.*

3/5

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