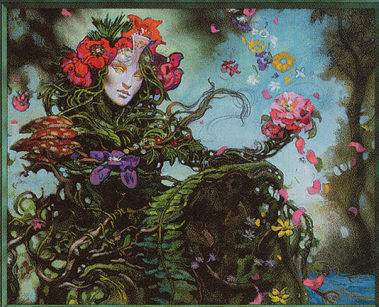


Lull

1



Instant

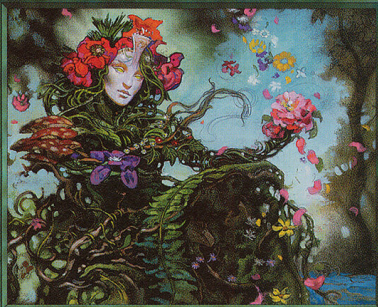
Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350

Lull

1



Instant

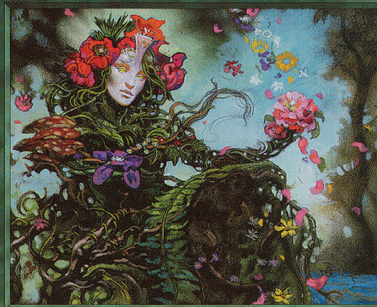
Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350

Lull

1



Instant

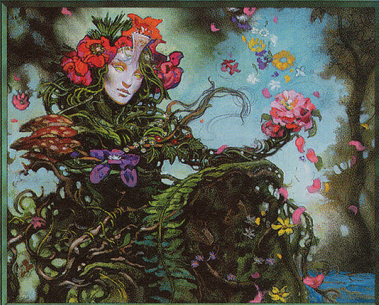
Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350

Lull

1



Instant

Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350

Lull

1



Instant

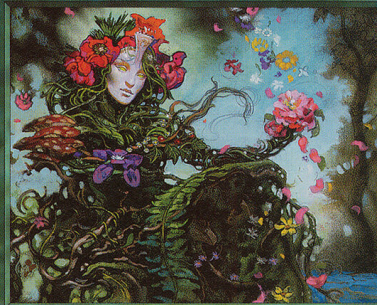
Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350

Lull

1



Instant

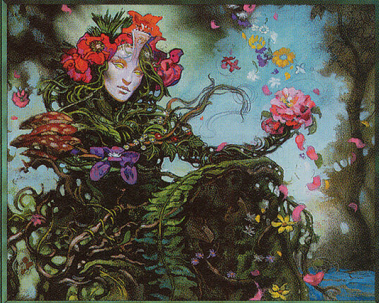
Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350

Lull

1



Instant

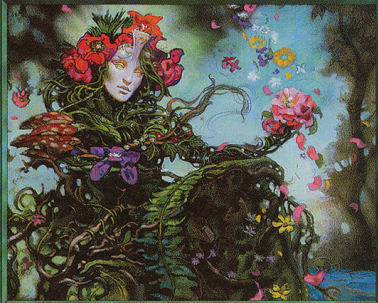
Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350

Lull

1



Instant

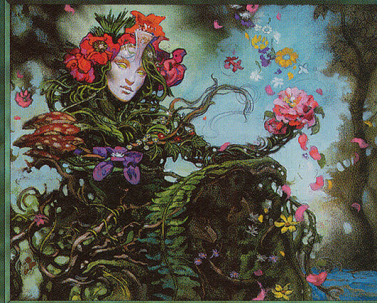
Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350

Lull

1



Instant

Creatures deal no combat damage this turn.

Cycling 2 (You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)

Illus. Terese Nielsen
©1993-1998 Wizards of the Coast, Inc. 267/350