Nakaya Shade {1}{B}



Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}



Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}



Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}



Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1

Nakaya Shade {1}{B}

Creature — Shade

{B}: Nakaya Shade gets +1/+1 until end of turn unless any player pays {2}.

Made strong by reckless magic. Made horrid by reckless strife.

Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 69/143

1/1