Ezuri, Claw of Progress



Legendary Creature — Elf Warrior

Whenever a creature with power 2 or less enters the battlefield under your control, you get an experience counter.

At the beginning of combat on your turn, put X +1/+1 counters on another target creature you control, where X is the number of experience counters you have.

3/3

044/342 M
C15 • EN James Ryman

™ & © 2015 Wizards of the Coast

Ezuri, Claw of Progress

Legendary Creature — Elf Warrior

Whenever a creature with power 2 or less enters the battlefield under your control, you get an experience counter.

At the beginning of combat on your turn, put X +1/+1 counters on another target creature you control, where X is the number of experience counters you have.

3/3

044/342 M
C15 • EN James Ryman

™ & © 2015 Wizards of the Coast

Ezuri, Claw of Progress

Legendary Creature — Elf Warrior

Whenever a creature with power 2 or less enters the battlefield under your control, you get an experience counter.

At the beginning of combat on your turn, put X +1/+1 counters on another target creature you control, where X is the number of experience counters you have.

3/3

044/342 M
C15 • EN James Ryman

™ & © 2015 Wizards of the Coast

Ezuri, Claw of Progress

Legendary Creature — Elf Warrior

Whenever a creature with power 2 or less enters the battlefield under your control, you get an experience counter.

At the beginning of combat on your turn, put X +1/+1 counters on another target creature you control, where X is the number of experience counters you have.

3/3

044/342 M
C15 • EN James Ryman

™ & © 2015 Wizards of the Coast

Ezuri, Claw of Progress

Legendary Creature — Elf Warrior

Whenever a creature with power 2 or less enters the battlefield under your control, you get an experience counter.

At the beginning of combat on your turn, put X +1/+1 counters on another target creature you control, where X is the number of experience counters you have.

3/3

044/342 M
C15 • EN James Ryman

™ & © 2015 Wizards of the Coast