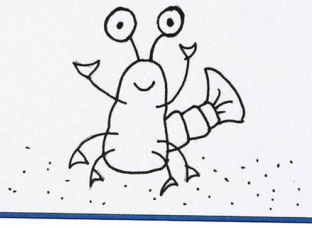
Loopy Lobster (2)(U)



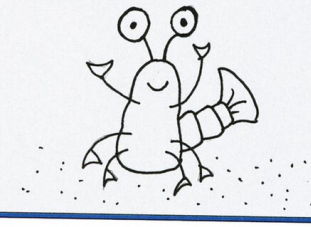
Creature — Lobster

Four-faced *(Whenever this becomes tapped, move it to the next stage, or to stage 1 if it's at stage 4.)*
Stage 1—(1/4)
Stage 2—(4/1) Evolve
Stage 3—(2/4) (U): CARDNAME gets +1/-1 until end of turn.
Stage 4—(4/4) Vigilance. (T): Draw 2 cards.

TEST CARD *- Not for constructed play* ?/?

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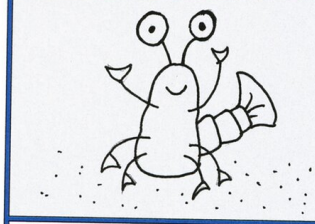
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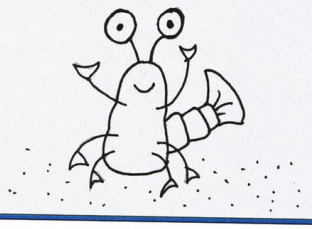
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