## Offender at Large



Creature — Giant Rogue

Disguise 4 *(You may cast this card face down for 3 as a 2/2 creature with ward 2. Turn it face up any time for its disguise cost.)*

When Offender at Large enters the battlefield or is turned face up, up to one target creature gets +2/+0 until end of turn.

*"In a city this big, anyone can blend in."*
*—Imel of the Foundway Associates*

5/4

C 0138
MKM • EN Mike Bierek

™ & © 2024 Wizards of the Coast


## Offender at Large

Creature — Giant Rogue

Disguise 4 *(You may cast this card face down for 3 as a 2/2 creature with ward 2. Turn it face up any time for its disguise cost.)*

When Offender at Large enters the battlefield or is turned face up, up to one target creature gets +2/+0 until end of turn.

*"In a city this big, anyone can blend in."*
*—Imel of the Foundway Associates*

5/4

C 0138
MKM • EN Mike Bierek

™ & © 2024 Wizards of the Coast

## Offender at Large

Creature — Giant Rogue

Disguise 4 *(You may cast this card face down for 3 as a 2/2 creature with ward 2. Turn it face up any time for its disguise cost.)*

When Offender at Large enters the battlefield or is turned face up, up to one target creature gets +2/+0 until end of turn.

*"In a city this big, anyone can blend in."*
*—Imel of the Foundway Associates*

5/4

C 0138
MKM • EN Mike Bierek

™ & © 2024 Wizards of the Coast

## Offender at Large

Creature — Giant Rogue

Disguise 4 *(You may cast this card face down for 3 as a 2/2 creature with ward 2. Turn it face up any time for its disguise cost.)*

When Offender at Large enters the battlefield or is turned face up, up to one target creature gets +2/+0 until end of turn.

*"In a city this big, anyone can blend in."*
*—Imel of the Foundway Associates*

5/4

C 0138
MKM • EN Mike Bierek

™ & © 2024 Wizards of the Coast

## Offender at Large

Creature — Giant Rogue

Disguise 4 *(You may cast this card face down for 3 as a 2/2 creature with ward 2. Turn it face up any time for its disguise cost.)*

When Offender at Large enters the battlefield or is turned face up, up to one target creature gets +2/+0 until end of turn.

*"In a city this big, anyone can blend in."*
*—Imel of the Foundway Associates*

5/4

C 0138
MKM • EN Mike Bierek

™ & © 2024 Wizards of the Coast