Heartlash Cinder 1R



Creature — Elemental Warrior

Haste

Chroma — When Heartlash Cinder comes into play, it gets +X/+0 until end of turn, where X is the number of red mana symbols in the mana costs of permanents you control.

1/1

Steve Prescott

™ & © 1993-2008 Wizards of the Coast, Inc. 50/180

Heartlash Cinder 1R

Creature — Elemental Warrior

Haste

Chroma — When Heartlash Cinder comes into play, it gets +X/+0 until end of turn, where X is the number of red mana symbols in the mana costs of permanents you control.

1/1

Steve Prescott

™ & © 1993-2008 Wizards of the Coast, Inc. 50/180

Heartlash Cinder 1R

Creature — Elemental Warrior

Haste

Chroma — When Heartlash Cinder comes into play, it gets +X/+0 until end of turn, where X is the number of red mana symbols in the mana costs of permanents you control.

1/1

Steve Prescott

™ & © 1993-2008 Wizards of the Coast, Inc. 50/180

Heartlash Cinder 1R

Creature — Elemental Warrior

Haste

Chroma — When Heartlash Cinder comes into play, it gets +X/+0 until end of turn, where X is the number of red mana symbols in the mana costs of permanents you control.

1/1

Steve Prescott

™ & © 1993-2008 Wizards of the Coast, Inc. 50/180