Fiend Hunter 1WW



Creature — Human Cleric

When Fiend Hunter enters the battlefield, you may exile another target creature.

When Fiend Hunter leaves the battlefield, return the exiled card to the battlefield under its owner's control.

1/3

Wayne Reynolds

™ & © 1993–2011 Wizards of the Coast LLC 15/264

Fiend Hunter 1WW



Creature — Human Cleric

When Fiend Hunter enters the battlefield, you may exile another target creature.

When Fiend Hunter leaves the battlefield, return the exiled card to the battlefield under its owner's control.

1/3

Wayne Reynolds

™ & © 1993–2011 Wizards of the Coast LLC 15/264

Fiend Hunter 1WW



Creature — Human Cleric

When Fiend Hunter enters the battlefield, you may exile another target creature.

When Fiend Hunter leaves the battlefield, return the exiled card to the battlefield under its owner's control.

1/3

Wayne Reynolds

™ & © 1993–2011 Wizards of the Coast LLC 15/264

Fiend Hunter 1WW



Creature — Human Cleric

When Fiend Hunter enters the battlefield, you may exile another target creature.

When Fiend Hunter leaves the battlefield, return the exiled card to the battlefield under its owner's control.

1/3

Wayne Reynolds

™ & © 1993–2011 Wizards of the Coast LLC 15/264