Ashes of the Abhorrent

1 ✳



Enchantment

Players can't cast spells from graveyards or activate abilities of cards in graveyards.

Whenever a creature dies, you gain 1 life.

"Let no trace of the vampires' foulness remain."

002/279 R
XLN ✱ EN ➢ DAARKEN

™ & © 2017 Wizards of the Coast

Ashes of the Abhorrent

1 ✳



Enchantment

Players can't cast spells from graveyards or activate abilities of cards in graveyards.

Whenever a creature dies, you gain 1 life.

"Let no trace of the vampires' foulness remain."

002/279 R
XLN ✱ EN ➢ DAARKEN

™ & © 2017 Wizards of the Coast

Ashes of the Abhorrent

1 ✳



Enchantment

Players can't cast spells from graveyards or activate abilities of cards in graveyards.

Whenever a creature dies, you gain 1 life.

"Let no trace of the vampires' foulness remain."

002/279 R
XLN ✱ EN ➢ DAARKEN

™ & © 2017 Wizards of the Coast

Ashes of the Abhorrent

1 ✳



Enchantment

Players can't cast spells from graveyards or activate abilities of cards in graveyards.

Whenever a creature dies, you gain 1 life.

"Let no trace of the vampires' foulness remain."

002/279 R
XLN ✱ EN ➢ DAARKEN

™ & © 2017 Wizards of the Coast