Exorcist



Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1

Exorcist

Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1

Exorcist

Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1

Exorcist

Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1

Exorcist

Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1

Exorcist

Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1

Exorcist

Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1

Exorcist

Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1

Exorcist

Creature — Human Cleric

1 ✱, ⟳: Destroy target black creature.

Though they often bore little greater charm than the demons they battled, exorcists were always welcome in Scarwood.

Illus. Drew Tucker

™ & © 1993-2009 Wizards of the Coast LLC 10/230

1/1