Terror 1B



Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306

Terror 1B

Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306

Terror 1B

Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306

Terror 1B

Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306

Terror 1B

Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306

Terror 1B

Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306

Terror 1B

Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306

Terror 1B

Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306

Terror 1B

Instant

Destroy target nonartifact, nonblack creature. It can't be regenerated.

"A simple trap in a dark corner of the mind, and their nightmares catch up with them."
—Geth, keeper of the Vault

Puddnhead

™ & © 1993–2003 Wizards of the Coast, Inc. 79/306