Pang Tong, "Young Phoenix" 1



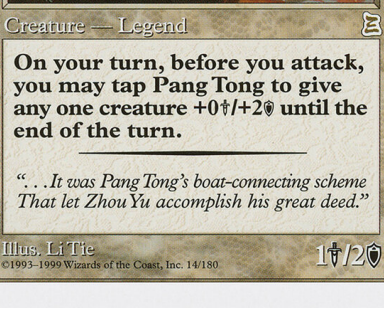
Creature — Legend

On your turn, before you attack, you may tap Pang Tong to give any one creature +0/+2 until the end of the turn.

"...It was Pang Tong's boat-connecting scheme
That let Zhou Yu accomplish his great deed."

Illus. Li Tie
©1993–1999 Wizards of the Coast, Inc. 14/180.
1/2

Pang Tong, "Young Phoenix" 1



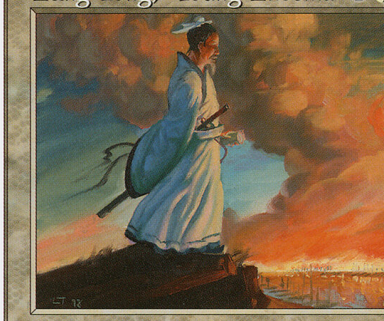
Creature — Legend

On your turn, before you attack, you may tap Pang Tong to give any one creature +0/+2 until the end of the turn.

"...It was Pang Tong's boat-connecting scheme
That let Zhou Yu accomplish his great deed."

Illus. Li Tie
©1993–1999 Wizards of the Coast, Inc. 14/180.
1/2

Pang Tong, "Young Phoenix" 1



Creature — Legend

On your turn, before you attack, you may tap Pang Tong to give any one creature +0/+2 until the end of the turn.

"...It was Pang Tong's boat-connecting scheme
That let Zhou Yu accomplish his great deed."

Illus. Li Tie
©1993–1999 Wizards of the Coast, Inc. 14/180.
1/2

Pang Tong, "Young Phoenix" 1



Creature — Legend

On your turn, before you attack, you may tap Pang Tong to give any one creature +0/+2 until the end of the turn.

"...It was Pang Tong's boat-connecting scheme
That let Zhou Yu accomplish his great deed."

Illus. Li Tie
©1993–1999 Wizards of the Coast, Inc. 14/180.
1/2