Wirewood Herald 1G



Creature — Elf

When Wirewood Herald is put into a graveyard from play, you may search your library for an Elf card. If you do, reveal that card and put it into your hand. Then shuffle your library.

*The goblins laughed as the elf ran away, until more came back.*

1/1

Alex Horley-Orlandelli

™ & © 1993-2007 Wizards of the Coast, Inc. 16/62

Wirewood Herald 1G

Creature — Elf

When Wirewood Herald is put into a graveyard from play, you may search your library for an Elf card. If you do, reveal that card and put it into your hand. Then shuffle your library.

*The goblins laughed as the elf ran away, until more came back.*

1/1

Alex Horley-Orlandelli

™ & © 1993-2007 Wizards of the Coast, Inc. 16/62

Wirewood Herald 1G

Creature — Elf

When Wirewood Herald is put into a graveyard from play, you may search your library for an Elf card. If you do, reveal that card and put it into your hand. Then shuffle your library.

*The goblins laughed as the elf ran away, until more came back.*

1/1

Alex Horley-Orlandelli

™ & © 1993-2007 Wizards of the Coast, Inc. 16/62

Wirewood Herald 1G

Creature — Elf

When Wirewood Herald is put into a graveyard from play, you may search your library for an Elf card. If you do, reveal that card and put it into your hand. Then shuffle your library.

*The goblins laughed as the elf ran away, until more came back.*

1/1

Alex Horley-Orlandelli

™ & © 1993-2007 Wizards of the Coast, Inc. 16/62

Wirewood Herald 1G

Creature — Elf

When Wirewood Herald is put into a graveyard from play, you may search your library for an Elf card. If you do, reveal that card and put it into your hand. Then shuffle your library.

*The goblins laughed as the elf ran away, until more came back.*

1/1

Alex Horley-Orlandelli

™ & © 1993-2007 Wizards of the Coast, Inc. 16/62