Teachings of the Archaics 2U



Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast

Teachings of the Archaics 2U

Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast

Teachings of the Archaics 2U

Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast

Teachings of the Archaics 2U



Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast

Teachings of the Archaics 2U

Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast

Teachings of the Archaics 2U

Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast

Teachings of the Archaics 2U



Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast

Teachings of the Archaics 2U

Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast

Teachings of the Archaics 2U

Sorcery — Lesson

If an opponent has more cards in hand than you, draw two cards. Draw three cards instead if an opponent has at least four more cards in hand than you.

Mages seek out the ancient beings known as the Archaics for their boundless knowledge of history and magic, dispensed only in cryptic metaphors.

057/275 R
STX • EN ✍ Lius Lasahido
™ & © 2021 Wizards of the Coast