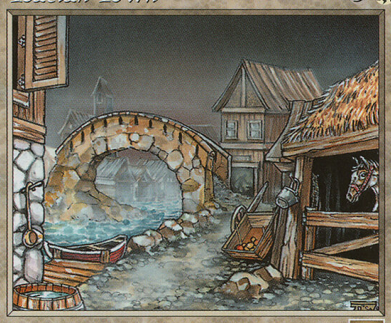
Icatian Town 5



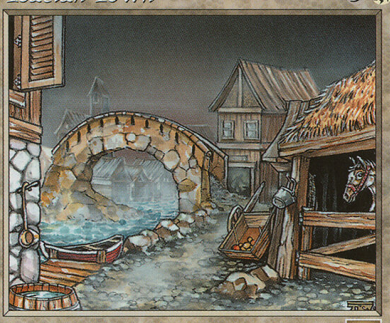
Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350

Icatian Town 5



Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350

Icatian Town 5



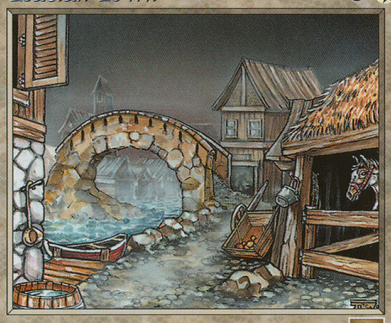
Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350

Icatian Town 5



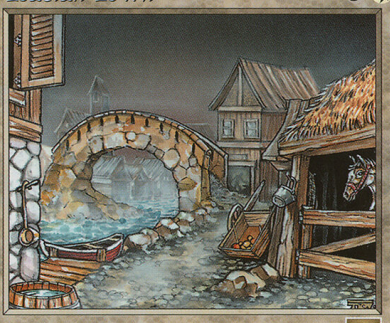
Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350

Icatian Town 5



Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350

Icatian Town 5



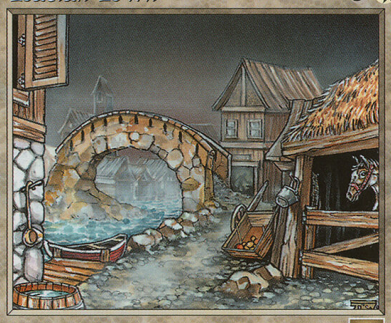
Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350

Icatian Town 5



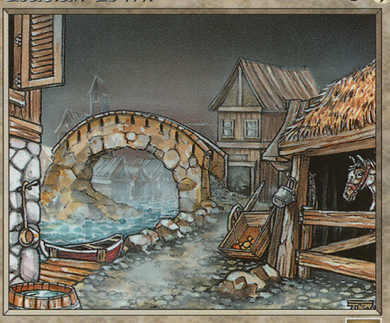
Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350

Icatian Town 5



Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350

Icatian Town 5



Sorcery

Put four 1/1 white Citizen creature tokens into play.

Icatia's once-peaceful towns faced increasing attacks from orcs and goblins as the climate cooled. By the time the empire fell, they were little more than armed camps.

Illus. Tom Wänerstrand
©1993-1999 Wizards of the Coast, Inc. 25/350