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Summon Spike

Spike Breeder comes into play with three +1/+1 counters on it.

2, Remove a +1/+1 counter from Spike Breeder: Put a +1/+1 counter on target creature.

2, Remove a +1/+1 counter from Spike Breeder: Put a Spike token into play. Treat this token as a 1/1 green creature.

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