Vadrik, Astral Archmage



Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast

Vadrik, Astral Archmage

Legendary Creature — Human Wizard

If it's neither day nor night, it becomes day as Vadrik, Astral Archmage enters the battlefield.

Instant and sorcery spells you cast cost {X} less to cast, where X is Vadrik's power.

Whenever day becomes night or night becomes day, put a +1/+1 counter on Vadrik.

1/2

325 R
MID • EN Evan Cagle

™ & © 2021 Wizards of the Coast