Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.

Spitting Earth 1R



Sorcery

Spitting Earth deals to any one creature damage equal to the number of mountains you have in play. *(This includes both tapped and untapped mountains.)*

Illus. David Horne

©1993–1998 Wizards of the Coast, Inc.