
Kharasha Foothills
Plane — Mongseng
Whenever a creature you control attacks a player, for each other opponent, you may create a token that's a copy of that creature, tapped and attacking that opponent. Exile those tokens at the beginning of the next end step.
Whenever chaos ensues, you may sacrifice any number of creatures. If you do, Kharasha Foothills deals that much damage to target creature.
0149 MOC • EN Trevor Claxton
™ & © 2023 Wizards of the Coast


Kharasha Foothills
Plane — Mongseng
Whenever a creature you control attacks a player, for each other opponent, you may create a token that's a copy of that creature, tapped and attacking that opponent. Exile those tokens at the beginning of the next end step.
Whenever chaos ensues, you may sacrifice any number of creatures. If you do, Kharasha Foothills deals that much damage to target creature.
0149 MOC • EN Trevor Claxton
™ & © 2023 Wizards of the Coast


Kharasha Foothills
Plane — Mongseng
Whenever a creature you control attacks a player, for each other opponent, you may create a token that's a copy of that creature, tapped and attacking that opponent. Exile those tokens at the beginning of the next end step.
Whenever chaos ensues, you may sacrifice any number of creatures. If you do, Kharasha Foothills deals that much damage to target creature.
0149 MOC • EN Trevor Claxton
™ & © 2023 Wizards of the Coast


Kharasha Foothills
Plane — Mongseng
Whenever a creature you control attacks a player, for each other opponent, you may create a token that's a copy of that creature, tapped and attacking that opponent. Exile those tokens at the beginning of the next end step.
Whenever chaos ensues, you may sacrifice any number of creatures. If you do, Kharasha Foothills deals that much damage to target creature.
0149 MOC • EN Trevor Claxton
™ & © 2023 Wizards of the Coast