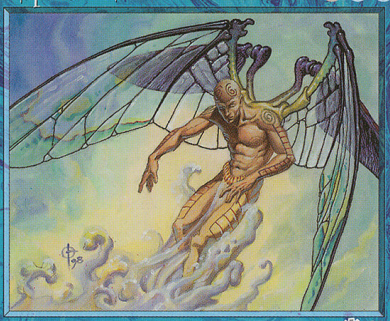
Zephid's Embrace 2UU



Enchant Creature

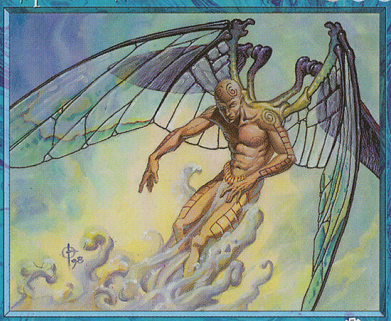
Enchanted creature gets +2/+2, gains flying, and cannot be the target of spells or abilities.

Spells will shun you, as will everyone else.

Illus. Daren Bader

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Zephid's Embrace 2UU



Enchant Creature

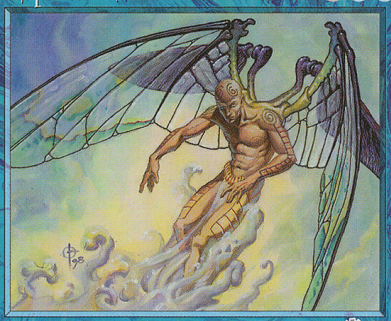
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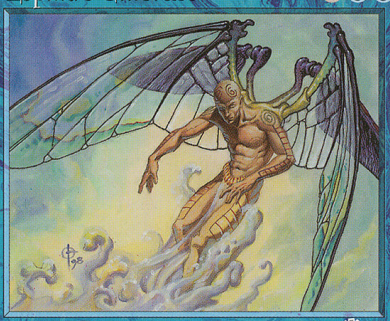
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