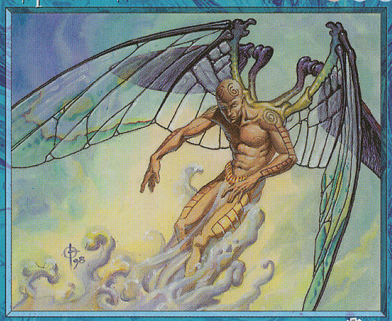
Zephid's Embrace 2UU



Enchant Creature

Enchanted creature gets +2/+2, gains flying, and cannot be the target of spells or abilities.

Spells will shun you, as will everyone else.

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