
Diviner of Victory
Creature — Dwarf Wizard
This creature enters prepared. (While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)
Whenever you scry or surveil, this creature gets +1/+1 until end of turn.
Unwind History
Sorcery
Return target creature an opponent controls with mana value 3 or less to its owner's hand. Surveil 1.
1/1
R 0028
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