Diviner of Victory



Creature — Dwarf Wizard

This creature enters prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Whenever you scry or surveil, this creature gets +1/+1 until end of turn.

Unwind History {1}{U}

Sorcery

Return target creature an opponent controls with mana value 3 or less to its owner's hand. Surveil 1.

1/1

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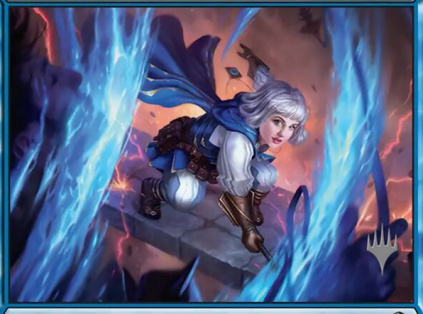
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